



PERSONNEL COMMISSION AGENDA September 16, 2014 at 2 p.m., Bay Room

1.0 CALL TO ORDER

- 1.1 Call to Order
- 1.2 Establishment of Quorum
Chairperson, Lawrence Lane and Member, James Rapoza.
- 1.3 Pledge of Allegiance

2.0 APPROVAL OF AGENDA/MINUTES

- 2.1 Minutes of August 19, 2014 Action
- 2.2 Approval of Agenda Action

3.0 COMMENTS AND SUGGESTIONS FROM EMPLOYEES OR GUESTS

Public comments will be allowed. The Commission will recognize any member of the audience not on the agenda and wishing to speak on the matter directly related to Personnel Commission business. The Commission may allot time to those wishing to speak, but no action will be taken on matters presented. If appropriate, the Commission may direct that a matter be referred to the Director's office for placement on a future agenda.

4.0 REPORTS

- 4.1 Chairperson or Member's Report
- 4.2 Human Resources Director's Report

5.0 CONSENT AGENDA

Action

- 5.1 Employees' Appointments, Promotions, Demotions and Transfers
- 5.2 Employees' Leaves of Absences
- 5.3 Employees' Separations from Service
- 5.4 Examinations in Progress and Eligibility Lists Established

Information concerning the Consent items listed above has been forwarded to each Commission Member prior to this meeting for his/her study. Unless a Commission Member or member of the audience has a question about a particular item(s) and asks that it be withdrawn from the consent list, the item(s) will be approved at one time by the Personnel Commission Members.

6.0 CORRESPONDENCE

- 6.1 None

7.0 OLD BUSINESS

- 7.1 Board's Appointee to the Personnel Commission Information

8.0 NEW BUSINESS

- 8.1 Classified Staff Reduction/Transfer Information
- 8.2 Appointment of Third Member to the Personnel Commission Information
- 8.3 Reorganization of the Personnel Commission Action

9.0 SCHEDULE OF UPCOMING EVENTS

- 9.1 October 21, 2014, Regular Meeting of the Personnel Commission, Bay Room, 2 p.m., Santa Cruz County Office of Education, 400 Encinal Street, Santa Cruz, California 95060.

10.0 ADJOURNMENT